Students’ Perception on Vocabulary Development Using Video Animation Animaker during Online Learning Covid-19 Pandemic

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Abstract

Video animation animaker is one of the media currently used by various people, one of which is used in online learning. Video animation animaker is also one of the learning media that has been implemented by several educational circles before and after covid-19 pandemic. This study is aimed to investigate the efficiency of doing online learning using video animation animaker towards vocabulary development. The objective of this study is to figure out whether the use of video animation animaker improve students’ vocabulary during online learning pandemic covid-19 in SMPN 31 Gresik. The participant of this research was students at seventh grade with total 4 class of SMPN 31 Gresik in academic year 2020/2021. The total of the students was 100 students. The analysis in this study uses qualitative methods, with the data obtained by questionnaires and interviews. There are 20 items of questionnaire given to students using google form and 5 questions for interviews.

Keywords: Students Perception; Vocabulary Development; Video Animation Animaker; Online Learning; Covid-19 Pandemic.

1. Introduction

Covid-19 pandemic has spread to the world and changes many sectors of human life. It cost not only the economy, health care, socials of the country but also educations. The World Health Organization (WHO) stated that on January 30, 2020 there was a global public health emergency of covid-19 international concern, as well as the pandemic on March 11, 2020 (Adnan & Anwar, 2020). The World Health Organization (WHO) also declared the whole world to immediately take steps to stop and contain the spread of covid-19 (Satyawan et al., 2021). (Nasir et al., 2021) Implementation of Education Policy in the Emergency Period for the Spread of covid-19 to prohibit offline learning at all levels of education and replace it with online learning. Therefore, technology plays an important role in maintaining teacher-student communication during this online learning. (Vidiati, 2021) In modern era of English language teaching, media technology such as video, pictures, and interactive animation have narrowed distance and turned the whole world into a global community.

Many schools must be closed and learning offline has to change to online learning to prevent the spread of the covid-19. The Covid-19 pandemic has encouraged lecturers to teach at home and students to study from home, so online learning is a new alternative (Laili & Nashir, 2021). This could become challenges for all teachers to create and use such kind of media using technology as a platform to do online learning. It is because during a pandemic, people must comply with health protocols recommended by the government, such us wearing a mask when leaving the house, washing hands, and maintaining a minimum distance of 1 meter. The students and teachers are required to adapt.

According to (Irmayunda, 2020) states that vocabulary is a number of words that make up a language. (Devi 2012) Vocabulary is the foundation to build sums up the importance of vocabulary languages, which plays a fundamental role...
Vocabulary also known as a word-stock is a set of familiar words within a person's language. To improve vocabulary, teachers can present materials using video animation.

Entering a new normal era, online learning may affect student’s perception toward some media used by the teacher. To engage students in the learning process, teacher can use interactive training materials. Video animation animaker is one of the media that can be used to do teaching online learning. Video animation animaker is a one-stop solution that can attract students’ attention. With its entertaining visuals, the concept can be clearly understood. Since it is a cartoon analogy, students will be fascinated by it. Furthermore, using video animation animaker the students can enjoy and develop their vocabulary.

Animaker is used as a tool for online learning media during the current pandemic to motivate students to feel bored learning at home. In this study, students are required to know and understand. As we knew that vocabulary is important for students to be able to understand sentences, understand the context being read, when speaking and to write this text because it is a basic type of text. Animaker is a popular technology that can be used for online learning media today in the form of video animation animakers. Video animation animakers are widely used in online learning, because teachers are easy to access on the internet and easy to make. The steps are as follows: 1) Prepare a laptop or smartphone that is connected to the internet 2) Open google 3) Type "Animaker" on google search 4) After selecting it and click “Create your video first” and after that you have to Sing up first using email 5) Then create a video that you want to make as needed. Animaker is an animation animation animaker with the duration you want. Video animation animakers can be downloaded in the form of videos or can be uploaded directly to the YouTube channel. Video viewers can provide comments and responses after they watch the video. Using video animation animakers in online learning like this is more effective.

(Siregar, 2021) said that the animated video is a series of images that provide entertainment to act out the story with sound and the illusion of continuous motion. It means the animated video connects the story with a sequence of motion pictures and sounds. (Farizawati 2017) stated that there are some advantages using video animation in teaching. Students skill and ability can improve, using the interactive video animation can make them enjoy while learning English vocabulary and learn difficult things. Students can also engage and interactive learning with live-action video animation. The video animation animaker can increase students' motivation and enthusiasm to learn.

According to (Devi 2012) that implementing and using animation video immediate in terms of meaning can improve the students' vocabulary mastery. The students can improve the vocabulary and make it easier in grasping the meaning of various words. It is supported this study because this supports this research because this study also examines video animation animakers to motivate students to learn vocabulary and to further increase their knowledge about vocabulary.

According to (Semaan and Ismail 2018) that the use of technology in education, especially video presentation tools, can help learners be more motivated and comfortable in online learning. After applying animation video as a tool on EFL learners, it has positive results on the learners’ level of engagement, comprehension and language acquisition. Moreover, the students were able to stay focused for the entire sessions when using a video. In a similar vein, the teacher has showed interest in this technology tool for its profound effect on students’ comprehension, learning strategies and solving unenviable management problems. The purpose of the research is to know how much the video animation animaker has impact for students learning progress.

2. Method

This study used experimental study with mixed method using Quantitative and Qualitative research.

a. Instrument and Participant

This research was conducted in SMPN 31 Gresik located in Balongpanggang, Gresik City, East Java. The participant of this research was students at seventh grade with total 4 class of SMPN 31 Gresik in academic year 2020/2021. The total of the students was 100 students. 45 students were male and 55 students were female.

b. Data Collection Procedure and Analysis

The data collection instruments chosen were questionnaire and interview. 20 items of questionnaire were given to one group with the total 100 students using Google form after they used Video Animation Animaker as their medium in learning English in regarding of the students vocabulary development. The teacher started to do online learning using video animation animaker on February, 2021 and the questionnaire were distributed on the last week of May, 2021. The researcher chose the items based on the students experience after using the application refer to the journal guideline which is from (Arifdha 2018). The researcher obtained the articles as the main reference because it is contain what the researcher need in making this articles. Such as the same media, the same target, and the same goals. Due to distance and the COVID-19 pandemic, teachers are implementing a virtual learning system. The existing questionnaire, interviews were used to explore students' opinions about the implementation of online teaching and learning activities using video animation animaker as a learning medium and how online teaching and learning activities can improve students' vocabulary.
The interview is a particularly useful concerning to the students’ motivation and students’ response also about the participant’s experiences. The researcher conducted the interview directly to the students in classroom after the extracurricular. The interview is used to support the answer from the questionnaire that the students filled. The interview consisted of 5 questions regarding the students opinion and to know the students perceptions about the use of video animation animaker on vocabulary development.

3. Findings and Discussion

This study explained the use of video animation animaker as learning material for English lessons especially focused on developing the students’ vocabulary. The researcher got the references questionnaire from (Mardianti, 2018) and improving the questionnaire based on the topic related to this study. The following is the result or data obtained based on the questionnaire given to the students.

<table>
<thead>
<tr>
<th>No.</th>
<th>Statement</th>
<th>Strongly Agree</th>
<th>Agree</th>
<th>Neutral</th>
<th>Disagree</th>
<th>Strongly Disagree</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td>I like to learn English by listening video animation Animaker</td>
<td>32%</td>
<td>68%</td>
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<td>2.</td>
<td>I love learning English by watching video animation</td>
<td>34%</td>
<td>66%</td>
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</tbody>
</table>

Table 1. Student’s Satisfaction toward using Video Animation Animaker (N= 100)

SA : Strongly Agree
A : Agree
N : Neutral
DA : Disagree
SDA : Strongly Disagree
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<tr>
<th></th>
<th>Description</th>
<th>5%</th>
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<th>90%</th>
<th>95%</th>
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<tr>
<td>3</td>
<td>I feel bored when the teacher explains with an video animation Animaker.</td>
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<td>4</td>
<td>I feel more enthusiastic about learning vocabulary using video animation Animaker.</td>
<td>40%</td>
<td>44%</td>
<td>16%</td>
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<td>5</td>
<td>The video animation Animaker that is displayed is attractive and of good quality.</td>
<td>70%</td>
<td>30%</td>
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<td>6</td>
<td>The video animation Animaker used is appropriate for the subject being presented.</td>
<td>85%</td>
<td>15%</td>
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<td>7</td>
<td>The video animation Animaker used is not in accordance with the subject presented.</td>
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<td>8</td>
<td>The audio very clear helps me to understand vocabulary with ease.</td>
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<td>9</td>
<td>The audio used has too much distraction I can't hear the audio clearly.</td>
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<td>95%</td>
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<tr>
<td>10</td>
<td>The video animation Animaker is easier to understand vocabulary.</td>
<td>83%</td>
<td>15%</td>
<td>2%</td>
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<td>11</td>
<td>The video animation Animaker help me memorize vocabulary.</td>
<td>65%</td>
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<td>12</td>
<td>The video animation Animaker don't help me memorize vocabulary.</td>
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<tr>
<td>13</td>
<td>By using video animation Animaker, I am more motivated to learn English.</td>
<td>57%</td>
<td>38%</td>
<td>5%</td>
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<td>14</td>
<td>Using video animation Animaker makes it easy for me to understand the material.</td>
<td>66%</td>
<td>20%</td>
<td>14%</td>
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<tr>
<td>15</td>
<td>The use of video animation Animaker makes me happy to learn English.</td>
<td>88%</td>
<td>9%</td>
<td>3%</td>
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<td>16</td>
<td>With video animation Animaker, I can practice English outside the classroom.</td>
<td>22%</td>
<td>70%</td>
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<td>17</td>
<td>Learning English with video animation Animaker makes it even more fun.</td>
<td>90%</td>
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<td>18</td>
<td>Using video animation Animaker in English classes helps me acquire new vocabulary.</td>
<td>62%</td>
<td>34%</td>
<td>4%</td>
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<tr>
<td>19</td>
<td>The use of video animation Animaker makes me happy to learn English.</td>
<td>70%</td>
<td>20%</td>
<td>10%</td>
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<tr>
<td>20</td>
<td>By using video animation Animaker makes me happy to learn English.</td>
<td>88%</td>
<td>12%</td>
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The table above shows percentage of the answer frequency by the students. Based on the table it can be seen for question number one, the students who choose strongly agree is 32 students and agree is 68 students. Then question number 2, there are 34 students who choose strongly agree and 66 students who choose agree. Here we can conclude that all of students enjoy doing learning by listening the video animation animaker. Furthermore, for question number 3, there are 5 students who choose neutral, 85 students who choose disagree and 10 students who choose strongly disagree. Question number 4 shows that the students who choose strongly agree is 40 students, 4 students agree and 16 students choose neutral. Here we can conclude that the students feel more motivated and eager doing learning vocabulary using the video animation animaker. Then question number 5, there are 70 students who choose strongly agree and 30 students choose agree. Next for question number 6, there are 85 students who choose strongly agree and 15 students choose agree. Then question number 7, there are 75 students who choose disagree and 25 students choose strongly disagree. For question number 8, all of the student choose strongly agree. Next question number 9, there are 95 students who choose disagree and 5 students choose strongly disagree. Here we can conclude that the video animation animaker is an easy learning media because it has good quality, the audio is pretty clear and very related to the material given.

Then question number 10, there are 83 students who choose strongly agree, 15 students choose agree, while 2 student is neutral. Question number 11, there are 65 students who choose strongly agree, 25 students choose agree and 10 students is neutral. Next question number 12, there are 10 students choose neutral, while 13 students choose disagree and 77 students choose strongly disagree. Here we can conclude that students really like learning using the video animation animaker. Students also find that it is very helpful to learn english vocabulary using this application.

For question number 13, there are 57 students who choose strongly agree, 38 students choose agree, while 5 student choose neutral. Then question number 14, there are 66 students who choose strongly agree, 20 students choose agree and 14 students choose neutral. For question number 15, there are 88 students choose strongly agree and 9 students agree while 3 students choose neutral. Here it can be seen that the students feel easy to understand the material given through the video animation animaker.

Next question number 16, there are 22 students who choose strongly agree, 70 students agree, while 2 students choose neutral and 6 students choose disagree. Then question number 17, there are 90 students who choose strongly agree and 10 students choose agree. Next question number 18, there are 62 students who choose strongly agree, 34 students agree and 4 students neutral. For question number 19, there are 70 students choose strongly agree, 20 students choose agree and 10 students choose neutral. The last question number 20, there are 88 students choose strongly agree and 12 students choose agree. Here we can conclude that the students are not only happy to learn English but can also increase their vocabulary. The students feel more comfortable, happier, and easier to learn various kinds of English vocabulary through using video animation animaker.

Here is the following questions of interviewing the students in SMPN 31 Gresik regarding the use of video animation animaker.

1. What is your opinion when it was announced that there was online learning? How do you like or dislike it?
2. How do you feel when you see the video animation animaker?
3. What do you think about the quality (image and sound) of the video animation animaker?
4. What do you think about the content of the material presented in the video animation animaker?
5. Do you feel that the video animation animaker can help you to understand the material?

Almost all students were surprised when it was announced that offline learning in schools was replaced with online learning because of the covid-19 pandemic. Students can not meet with friends and spend a lot of time at home with family. There are many obstacles experienced by students during online learning, such as some students do not have phones or laptop, do not have internet quotas, and unstable signals so that not all students can follow the lessons smoothly. Many students also feel unmotivated because online learning is not like in school. Therefore, the teacher plays an important role in raising the enthusiasm and motivation of students in doing online learning by using interesting new applications.

Video animation is a one of the media that can be used to do teaching online getting to know. Video animation animaker is a one-forestall solution that could attract students' interest. With its exciting visuals, the concept can be absolutely understood. Seeing that it's miles a cartoon analogy, students might be curious about it. Moreover, using video animation animaker the students can revel in and broaden their vocabulary.

Based on this description, when student see the video animation animaker students feel really like and enjoy learning by using video animation animaker. Another important finding is that video animation animaker can be interesting and motivating to most students because the video has good quality, the sound is pretty clear, and it is contain the video that are not boring regarding the material given. Students feel this is a very interesting new experience and has a good impact. Students feel this is a new things to do online learning through video animation applications.

Students think that the animation animaker given is very relevant to the material, because the teacher provided material that was in accordance with their curriculum at that time. Students also find this application very easy to use and
very easy to understand. Based on the table 1. it can conclude that most of the students has improve their vocabulary learning by using video animation animaker.

4. Conclusion

Based on the data analysis, the researcher found that the use of video animation animaker gave the students a useful media in learning english vocabulary. The students like to watch, listen and learning the vocabulary because the video animation animaker has good picture quality, interesting animation, and clear sound. The students feel enjoy and rilex during the online learning. Moreover, the students feel excited and motivated to learn despite the covid-19 pandemic. After completing the lesson, we can conclude that most of the students has improved their vocabulary.

5. References


